Go! Go! Nippon! ~My First Trip To Japan~ Reset Key



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About This Game

The week you spend in Japan will certainly be memorable!!!

Get a taste of the foreign travel offered by printed guidebooks. Enjoy a tour around Japan from the comfort of your own home!

As the game's protagonist, you'll travel to famous Japanese sightseeing spots in the company of a pair of beautiful young sisters. The girls will describe the spots, take you out to dinner, and grow closer to you throughout your travels.

The thrill of taking a trip through Japan with pretty girls is the experience offered by this "Guide Game" -- a guidebook in game format!

- Beautiful Tour Guides!!
- Famous Japanese Sightseeing Spots!!
- Delicious Japanese Dishes!!

*In order to unlock achievements, you will need the 2016 version DLC.

Title: Go! Go! Nippon! ~My First Trip to Japan~ Genre: Adventure Developer: OVERDRIVE Publisher: MangaGamer Release Date: 30 Sep, 2011

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Minimum:

OS: Windows XP, Vista, 7

Processor: Pentium 4 1.4GHz

Memory: 256 MB RAM

Graphics: 64MB

DirectX: Version 9.0c

Storage: 400 MB available space

English, Japanese







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Not my style of game but it's still very well-made and is definitely worth a shot.

The attention to detail is great, there are many gamemodes to choose from and the maps are pretty creative and colorful. A good friend asked me to play it with them and I enjoyed the games, though again, this is not my style of shooters, which is why I haven't made more hours than I have.

Try it, it's definitely a great game worth checking out.. I enjoyed it, but way too hard for me.. I just dont like taking my time.. xD

6-10. A truly touching masterpiece, I have never in my life seen such a well put together game. Easily my favorite game and 100% deserves an award for the stunning visuals, absolutely amazing storyline, and mindblowing amount of time you are able to put into it. This game is for sure one that you can play over and over, it gets better each time you play it. I could not recommend a game more than I do for Math Fun, it is truly one of the best things I have ever experienced. Those who disagree with the work of art that is Math Fun, they really must have a sad life. This game deserves 5 stars, it's a 10/10. I suggest you play it immediately and dive into the lore and story as soon as you can. Everytime I play through, I can't help but tear up. Definitely worth the purchase, I'd buy it 10 more times if I could.. Disappointing. It had such potential.

The puzzles are unintuitive, the voice acting is strained and/or amateurish, and the writing needs work. The only pleasing character is the shopkeeper in the Chinese shop, but he's only got a few lines, unfortunately.

The plot is okay, but the way the characters bicker stopped being entertaining after about the first hour of play. For some reason there is mutual animosity between nearly every character you come across, as if the game's author can't write any emotion other than irritation. The worst offenders are a part of your party and cannot be avoided.

I kept playing it because I wanted to get my money's worth, but at this point I'm actively not enjoying myself, so I'm quitting. I already figured out what the villains are most likely up to, anyway, and that was the only interesting thing in the whole mess. A really good dlc! Good for catching big fish!. Enjoyed the new class. Maybe a tad bit overpriced, but nice DLC.. *Tomb Raider* is a 3rd Person Action Adventure. When the Endurance is grounded on the shores of an island while on an archaeological expedition, young Lara Croft must face the armed and dangerous inhabitants of the isle in order to save her friends while discovering the mystery that has been causing shipwrecks and airplane crashes for centuries.

Pros: This reboot of the franchise takes the game in a whole new direction where your young and naive character learns to survive against the harsh weather and homicidal community, all the while exploring the island. You train your skills with the experience points you amass from battle and from uncovering tombs and dozens of hidden collectibles, including relics and journals left from the earlier Yamatai Empire and other people who ended up on the island through the centuries. You also collect salvage and parts with which to craft and upgrade your various weapons. The story is pretty interesting in itself, you'll feel halfway between *Lost* and *Indiana Jones* through most of it. The platforming and environmental puzzle solving is optimized for a game controller, and the rest of the gameplay is ducking and shooting which seems pulled right out of the *Uncharted* series.

Cons: The interaction with the environment can break the immersion in subtle ways, from the climbable cliff sides that are exclusively located at way too convenient locations, to the fact that there usually is only one specific pre-determined way to solve puzzles or reach specific areas. Ammo is also too convenient: loot an enemy who was attacking you with a bow, and it just happens that the only ammo he has is the one for that machine gun you haven't reached full ammo capacity, yet. The more cinematic scenes are often resolved by a quicktime event involving timed or repetitive button pressing. A mere handful of side characters get any development, and there's nothing you can do to save those that will face a story-determined death.

Verdict: $\star \star \star \star \ddagger$ - Next on your list!

This game is much better than I expected it to be. It might not be genre-defining, but it's a franchise-changing success that convinced me to get my hands on *Rise of the Tomb Raider*. Fans of the original games beware: this one is very different. But if you never cared for the franchise before, you really should reconsider and give this iteration a try!

This was just my opinion.

If you found this review helpful, please consider giving it a thumbs up, and feel free to check out more of my (purely opinionated) reviews.. Pro:

Cards Story Low system spec Graphics

Con: Price Acting Very on-rails gameplay

Push: The houmor is hit and miss

Overall: 5/10 -2 price +1 story = 4/10 Get the game but ONLY when it's 66% or more off. This game is dated but \$11 is just excessive, \$3-4 maybe.

Thumbs up, but only when it's on sale.

You dont find the dog :(. I stopped playing Katie after a couple of in-game days. I wasn't impressed or intrigued; it looked like a dodgy 3D game from the early 90's and I couldn't figure out what to do.

What I did end up doing, is coming back to it a few days later, mainly to find Katie, who had arranged to meet me by some swings but hadn't. This time she did and it all rolled from there.

The maturity of the writing carried me through the rest. This is essentially a monologue about grief and loss framed within conversations with a somewhat lost soul milling around in some kind of limbo. While the audio and visuals might seem overly basic, they do end up serving their purpose quite well, the closing credits song is worth the price of admission alone, in my opinion.

All in all a funny little game, but one I think I'll remember for a while.. If you're a real fan of NASCAR then purchase this game. This game is GOOD !! I'm trying to understand how people can't see all of the little details in this game. The AI is damn good better than most humans I've raced. You have cautions guys ! What game gets cautions right ? You have every track. You have every driver. All 3 top series. Tons of options for settings. Stages, difficulty, length of race.

This isn't iRacing guys. iRacing is a niche racing experience. Its not trying to please a wide audience. Besides if you were to get all of the content included in this game (tracks, different series cars, not counting no official paint schemes) on iRacing you would be talking hundreds of dollars. Not counting the subscription fee.

Oh and I'm using a Thrustmaster T300GT w/ pedals and it works flawlessly. Make sure to adjust your degree of rotation and force feedback. FFB default strength is kind of weak. I've also tried Xbox One controller, that too works perfectly.

I'm not going to go into detail on every aspect of the game but as a fan of NASCAR, this game represents the sport I love pretty well. I truly believe 704 has done a great job of progressively making a pretty awesome game for a motorsport that really didn't have one at all.

. This GMYC has very responsive controls and this is huge deal for any platformer. Levels are fast and fun, so yeah, I recommend it.. Still work in progress. Not sure its worse the entrance price with its current bugs and awkward UI. I found about the game on EVW's channel, I saw a sneak peak of the game and thought it may be a fun quick platformer.

It is deffinetly a really fun, quick paste, very nice music platformer.

Really enjoyed it and if you are thinking of buying this game deffinetly buy it.

- 1. Really cheap for how good it is.
- 2. Really fun.
- 3. Challenging

4. Very unique. In all honesty its a great game and definently worth buying; however it's definently not \$50 worth. The only REAL next gen thing about this game is graphics. Most of the game mechanics are kind of a let down. There is also many glitches to encounter with in this game. For instants, celebrating after a goal, you may phase right through the net. It's not game breaking but frankley unproffesional of the developers. As a defencive player in high school, I have found the defence in this game insulting. Sorry if I offend anyone, but it almost makes us look \u2665\u26e5\u26eb\u26e5\u26eb\u26e5\u26e5\u26e5\u26eb\u26eb\u2

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